

Philip and the shadow: Chapter 3

- 1) What is the app called?
 - a. Sage
 - b. Truth
 - c. Thyme
 - d. Study
- 2) What is the best award the user can get?
 - a. a skateboard
 - b. a bicycle
 - c. a motorcycle
 - d. a car
- 3) The application measures
 - a. time on the screen
 - b. time for studying
 - c. flight time
 - d. driving time
- 4) How many repetitions are needed for learning, according to the app?
 - a. 7
 - b. 14
 - c. 21
 - d. 28
- 5) The app suggests to put new words into
 - a. a list of points
 - b. a table
 - c. a sentence
 - d. a list



- 6) The user receives points by
- a. trying
 - b. leaving tasks undone
 - c. not succeeding
 - d. succeeding
- 7) Philip's family has a robot which is
- a. a vacuum cleaner
 - b. a lawn mover
 - c. a window cleaner
 - d. a watering device for plants
- 8) Who in the family feels stress because of apps?
- a. Mum
 - b. Dad
 - c. Philip
 - d. the cat
- 9) Philip's school day today includes
- a. biology
 - b. geography
 - c. mathematics
 - d. gymnastics
- 10) Who wakes up Philip?
- a. the alarm clock
 - b. Sage
 - c. Mum
 - d. Dad

Advanced task: See a video about how the brain learns

Answers: ACBBC DAADC

