

Battleship game

Book: *Philip on the ship*

Time: 10-15 minutes.

Category: vocabulary in English as a foreign language.

Skills: memory skills for vocabulary recovery and retention.

Target group: learners of any age with a basic knowledge of English as a foreign language.

Learning activity: battleship game.

Learning objectives: recovering some basic vocabulary of the first chapter of the book.

Development of social skills through the ludic methodology.

Steps

1. Prepare beforehand a worksheet to print out for the battleship game with the main words in the first chapter.

This is the linguistic version of the well-known battleship game, which is played on grids on which fleet of ships are marked.

The other player cannot see the exact location of the fleet of ships. The grids are usually assigned letters in alphabetical order.

The goal of the game is to guess where the fleets of ships of the other player are, as soon as possible.

In this case, the fleets of ships are simple dots written by learners, while the letters are replaced by the vocabulary that they are revising or learning.

2. Divide the class into pairs. Explain the rules of the game clearly. You can tell, display, write on the board or give each pair a sheet of paper, in which all the rules are written. Make sure everyone understands.

3. Give each pair two worksheets with the battleship game. Let them start the activity. Move around the groups but do not interfere in the activity. Give advice only if they ask.



Variations

1. Revise vocabulary through the “hang man game”, a well-known activity. Each learner chooses a word they have already learnt.

Each learner writes the first letter and as many hyphens as the word is composed of, and also draws a tree on which the man is hung.

All other learners have to guess the correct word by choosing a letter.

Every time one says a wrong letter, the learner who has chosen the word will draw a part of the body of the man.

2. Activities based on the bingo game are also fun and useful to revise vocabulary in a foreign language.

Prepare a board on which you select pictures, which represent the words learners have already learnt, and another board on which you write the corresponding words.

Print out two copies of each board and cut out the words of the second board.

Divide the class into pairs and hand out the boards with the cut words.

Learners catch the words one by one in turns and put them into their corresponding picture.

Tips

1. Do not use this activity as an evaluation test.

It is a part of the ludic methodology and it serves as a playful way of revising vocabulary, letting the learners forget that they are actually learning.

2. You can use this activity to revise vocabulary of any Easy to Read book.

